

EAST TEXAS BAPTIST UNIVERSITY

Faith & LEARNING

A MODEL FOR LEARNING: PRACTICE HUMILITY IN LEARNING AND TEACHING

INTERDISCIPLINARY APPLICATION:

PURSUE a Genuine Search for Truth, in Humility

- We are not the definers of truth
- We cannot perceive and understand all truth

ENGAGE in Conversations with Differing Perspectives, in Humility

THINK Critically about Truth in Claims, in Humility

- Respond to Learning Process Appropriately

EAST TEXAS BAPTIST UNIVERSITY

Faith & LEARNING

A MODEL FOR LEARNING: PRACTICE HUMILITY IN LEARNING AND TEACHING

INTERDISCIPLINARY APPLICATION:

PURSUE a Genuine Search for Truth, in Humility

- We are not the definers of truth
- We cannot perceive and understand all truth

ENGAGE in Conversations with Differing Perspectives, in Humility

THINK Critically about Truth in Claims, in Humility

- Respond to Learning Process Appropriately

ANCHORS: COMMON LANGUAGE FOR A CAMPUS-WIDE DISCUSSION OF FAITH AND LEARNING

1. The Nature of Truth: In the Beginning God...

All truth relates to the Triune God of the Bible

- The universe reveals God's nature and characteristics to us
- Truth can be found in all creation

All truth is part of an interrelated whole

- Each discipline can be enriched through interaction with other disciplines
- Universal world views may be evaluated in terms of their: consistency, coherency, congruency creativity, and comprehensiveness

2. Objective Morality, Dependent on God: ...and God saw that it was good

The Cross exemplifies the Moral Wisdom imbued in God's creation

God created a complex moral universe that reflects His characteristics

- God is Just and Merciful
- God is Patient and Demanding
- God is Holy and Scandalous

We can know good only through active relationship with God

- By Grace through Faith

3. Persons: Let us make humankind in our image...

We are created to be relational

- We relate to God's creation
- We relate to one another in community
- We relate to God

We are responsible for our thoughts and actions

- Our thoughts and actions have consequences in God's creation
- Our thoughts and actions have consequences in our communities
- Our thoughts and actions have consequences as we relate to God

We are profoundly affected by sin and grace

- Sin separates us from God and prevents us from living the life for which we were created.
- Sin damages relationships between persons.
- Grace restores us to right relationship with God and with our neighbors.

PURSUE • ENGAGE

• THINK

ANCHORS: COMMON LANGUAGE FOR A CAMPUS-WIDE DISCUSSION OF FAITH AND LEARNING

1. The Nature of Truth: In the Beginning God...

All truth relates to the Triune God of the Bible

- The universe reveals God's nature and characteristics to us
- Truth can be found in all creation

All truth is part of an interrelated whole

- Each discipline can be enriched through interaction with other disciplines
- Universal world views may be evaluated in terms of their: consistency, coherency, congruency creativity, and comprehensiveness

2. Objective Morality, Dependent on God: ...and God saw that it was good

The Cross exemplifies the Moral Wisdom imbued in God's creation

God created a complex moral universe that reflects His characteristics

- God is Just and Merciful
- God is Patient and Demanding
- God is Holy and Scandalous

We can know good only through active relationship with God

- By Grace through Faith

3. Persons: Let us make humankind in our image...

We are created to be relational

- We relate to God's creation
- We relate to one another in community
- We relate to God

We are responsible for our thoughts and actions

- Our thoughts and actions have consequences in God's creation
- Our thoughts and actions have consequences in our communities
- Our thoughts and actions have consequences as we relate to God

We are profoundly affected by sin and grace

- Sin separates us from God and prevents us from living the life for which we were created.
- Sin damages relationships between persons.
- Grace restores us to right relationship with God and with our neighbors.

PURSUE • ENGAGE

• THINK